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Imperial Royal Guard, Revenge of the Sith



Model TR-2398, Photo by **Andrew Marzka**



Description: Imperial Royal Guard, Revenge of the Sith

Prefix: TR

Detachment: Sovereign Protectors

Context: Episode III: Revenge of the Sith

Formed at Palpatine's discretion without a formal act, several senators considered them to be illegal. Palpatine justified their creation due to rumors of corruption amongst the Senate Guard. In a galaxy dominated by the blaster, the choice of the force pike as their primary weapon is a declaration of the prowess of the Red Guard.

The 501st approval requirements are listed in black.

The Sovereign Protectors Detachment defines two additional, optional levels of costuming excellence: Protector and: Sentential . In the page below, requirements for Protector are listed in blue. Sentinel requirements are in red. Please visit the Sovereign Protectors web site for a full description of these standards.

For 501st membership only the requirements in black need to be met.

Please note: While the helmet is acceptable with some minor modifications, all soft parts of the Rubies Supreme Edition costume are not approvable for 501st membership

This Visual Guide has been reviewed by the detachment staff and the LMO team and is certified for use as a minimum approval guideline for GMLs. GMLs are free to approve this costume type.

- Any uncertainties or questionable aspects of the submitted costume should be brought to the appropriate DL/GML peer review section of the legion forum.

Required Costume Components

The following costume components are present and appear as described below.



Helmet
For 501st approval:

- Finished in a crimson gloss to match the outer robes.
- The visor is fitted with a red or smoke tinted visor that allows for maximum visibility while obscuring the wearers features.



Outer Robes
For 501st approval:

- Constructed of crimson red velvet or velveteen, fully lined in burgundy or dark purple fabric, preferably velvet or velveteen that matches the inner robe.
- *Velour, crushed or panne velvet are not acceptable.*
- Constructed of crimson red velvet or velveteen, fully lined in burgundy or wine coloured fabric, also preferably velvet or velveteen that matches the inner robe. The cloak should cover both the front and back of the wearer, with four(4) arm slit for the wearer's arms. These are done in the style of a windmill pattern with the arm sleeves being attached at the shoulder with a seam to the length of the wearer's underarm before opening into the slits.
- Shoulder pads to allow for the admored-look without the commitment to armor.

The outer cloak will be hemmed to a length that is no more than 1" off the ground. This hem will be the same length at all points around the cloak.



Inner Robes
For 501st approval:

- Burgundy or wine coloured cloth **thawb**, hemmed slightly shorter than the outer cloak.



Sash
For 501st approval:

- An Obi-style waist sash, approximately 3?4 inches (7.62?10.16cm) made of the same color/material as the wearer's inner robe, Worn over the inner robe.



Gloves
For 501st approval:

- Dark red leather gloves with no extraneous straps/buckles or ornamental stitching.
- The gloves should be long enough to cover the wearer's wrists. Gloves that are long enough to reach to the middle of the forearm are preferable. Gloves are worn overtop of the inner robe sleeves.



Boots
For 501st approval:

- Black, texture-less, leather/synthetic leather (non glossy) "Jack? boots", squared toe (rounded toe in ladies styles are acceptable), with a relatively conservative heel, no visible straps/buckles, or ornamental stitching; that reach high enough to cover the wearer's ankles are acceptable as a minimum due to the difficulty in acquiring red boots.
- ****OPTIONAL**** Crimson red suede boots, pointed toe, with a relatively conservative heel. There are no visible straps, buckles, or ornamental stitching. The boots cover the wearer's ankles.

Optional Accessories

Items below are optional costume accessories. These items are not required for approval, but if present appear as described below.



Forcepike
For 501st approval:

- Four foot (122cm) minimum length, composed of either wood or metal.
- The aluminum bodied force pike consists of a black pommel, two black hand grips at the base, the shaft, and emitter tip.
- 'Rasp' emitter end of stacked ring design silver in color.



DH-17 Blaster
For 501st approval:

Manufactured by BlasTech Industries, the DH-17 is a standard-issue Imperial sidearm for shipboard combat. The energy and power of the weapon are tuned to penetrate necessary targets, yet it will not puncture a starship's hull.

- Scratch built or high-end prop replica.

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- [This CRL is available as a PDF](#) at www.501st.com/databank/Costuming:TR_rots

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