

# COSTUME REFERENCE LIBRARY

Red Guard, Attack of the Clones



Model TR-5932, Photo by Warren R Jacobsen



**Description:** Red Guard, Attack of the Clones

**Prefix:** TR

**Detachment:** Sovereign Protectors

**Context:** Episode II: Attack of the Clones

*Formed at Palpatine's discretion without a formal act, several senators considered them to be illegal. Palpatine justified their creation due to rumors of corruption amongst the Senate Guard. In galaxy dominated by the blaster the choice of the force pike as their primary weapon is a declaration of the prowess of the Red Guard.*

The 501st approval requirements are listed in black.

The Sovereign Protectors Detachment defines two additional, optional levels of costuming excellence: Protector and: Sentential . In the page below, requirements for Protector are listed in blue. Sentinel requirements are in red. Please visit the Sovereign Protectors web site for a full description of these standards.

***For 501st membership only the requirements in black need to be met.***

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**Please note: While the helmet is acceptable with some minor modifications, all soft parts of the Rubies Supreme Edition costume are not approvable for 501st membership**

This Visual Guide has been reviewed by the detachment staff and the LMO team and is certified for use as a minimum approval guideline for GMLs. GMLs are free to approve this costume type.

- Any uncertainties or questionable aspects of the submitted costume should be brought to the appropriate DL/GML peer review section of the legion forum.

## Required Costume Components

The following costume components are present and appear as described below.



Helmet  
For 501st approval:

- Finished in a crimson gloss to match the outer robes.
- The visor is fitted with a red or smoke tinted visor that allows for maximum visibility while obscuring the wearers features.



Outer Robes  
For 501st approval:

- Constructed of crimson red velvet or velveteen, fully lined in burgundy or wine coloured fabric, preferably velvet, velveteen or Gaberdine that matches the inner robe.
- *Velour, crushed or panne velvet are not acceptable.*
- The cloak should cover both the front and back of the wearer, with two arm slits (one on each side) for the wearer's arms.

. The outer cloak will be hemmed to a length that is no more than 1" off the ground. This hem will be the same length at all points around the base of the cloak.



Inner Robes  
For 501st approval:

- Burgundy or wine coloured cloth **thawb**, hemmed slightly shorter than the outer cloak. The hem should not be more than 3 inches off the ground.



Sash  
For 501st approval:

- An Obi-style waist sash, approximately 3 $\frac{3}{4}$  inches (7.62?10.16cm) made of the same color/material as the wearer's inner robe, Worn over the inner robe.



Gloves  
For 501st approval:

- Burgundy or wine coloured cloth or suede gloves with no extraneous straps, buckles or ornamental stitching.
- The gloves are to cover the wearer's wrists. It is preferable if the gloves reach to mid forearm. Gloves are worn underneath the inner robe.
- Any Shiny, Silk, Satin or Leather Gloves are NOT accepted.



Boots  
For 501st approval:

- Black, texture-less, leather/synthetic leather (non glossy) "Jack? boots", squared toe (rounded toe in ladies styles are acceptable), with a relatively conservative heel, no visible straps/buckles, or ornamental stitching; that reach high enough to cover the wearer's ankles.

## Optional Accessories

Items below are optional costume accessories. These items are not required for approval, but if present appear as described below.



### Forcepike

For 501st approval:

- Four foot (122cm) minimum length, composed of either wood or metal.
- The aluminum bodied force pike consists of a black pommel, two black hand grips at the base, aluminum color shaft, and emitter tip. The scale of the forcepike should be suited to the height of the individual costumer (ie: someone 6'4" would use a longer pike than someone 5'2")



### DH-17 Blaster

For 501st approval:

Manufactured by BlasTech Industries, the DH-17 is a standard-issue Imperial sidearm for shipboard combat. The energy and power of the weapon are tuned to penetrate necessary targets, yet it will not puncture a starship's hull.

- Scratch built or high-end prop replica.

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- [This CRL is available as a PDF at www.501st.com/databank/Costuming:TR\\_aotc](http://www.501st.com/databank/Costuming:TR_aotc)

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