COSTUME REFERENCE LIBRARY

212th Attack Battalion

Model **: CT 9965**, Photo by **: Chip C.**

Description: 212th Attack Battalion
Prefix: CT
Detachment: Clone Trooper Detachment
Context: Episode III: Revenge of the Sith

The 212th Attack Battalion serves in the Grand Army of the Republic under the leadership of Commander Cody. The soldiers of the 212th have fought in numerous battles across the galaxy and participated in the Republic attack on the planet Utapau. During this battle, Supreme Chancellor Palpatine issued "Order 66", which called for the elimination of the entire Jedi Order. Obeying the order from high command, the 212th troopers unsuccessfully attempted to eliminate General Obi-Wan Kenobi.

The 501st approval requirements are listed in black.

In the page below, items listed in blue are recommended features that will improve the quality of the costume. Items listed in red are intended to further enhance the finished costume.

For 501st membership only the requirements in black need to be met.

- **This CRL is a work in progress.**
- This costume may be approved by GMLs, but until the library entry is complete, it is suggested that this character first be submitted to the appropriate DL/GML peer review section of the legion forum.
- **If you have this costume and would like to assist with the completion of this library entry, please contact your detachment leader.**
- **Please note that the use of the word "should" below does not indicate that the armor piece is considered open to interpretation. All instances of "should be" and "should have" will be replaced with "is" and "has", as this guide is completed.**

Required Costume Components

The following costume components are present and appear as described below.

Helmet
For 501st approval:

- Phase II style helmet.
    - Some "name brand" helmets may be unacceptable.
- Armor is painted matte or satin white.
- Helmet mohawk on dome.
    - The mowhawk has a orange wrap.
        - The wrap comes to a center point just above the brow trim.
        - The rear is squared off, approximately ¼ inch above the grey indent helmet band.
        - At its widest, the wrap is approximately 2 inches wide at center point on both sides.
- Black eye lens.
- Helmet frown is painted charcoal grey.
    - Wire or plastic mesh is utilized inside the helmet to cover the open pieces of the frown.
- Ear caps are painted a dark gray.
- Vertical hash marks on each side of helmet cheeks are dark blue.
- Primer grey indented helmet band around back of dome.
- Orange areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Helmet has the appearance of a neck ring.

For level three certification (if applicable):

- Helmet has an enclosed complete neck ring that seals the helmet to the neck.

Neck Seal
For 501st approval:

- Neck seal is black in color with vertical ribbing or being smooth in appearance.
- No logos or labels are visible.

- If the seal is not incorporated as part of the undersuit, a balaclava or other similar covering is acceptable.

Under Suit
For 501st approval:

- Black non-textured material, either one-piece or two-piece construction with no visible zippers or logos.

Shoulder Armor
For 501st approval:

- Armor is painted matte or satin white.
- A soft edged triangular shape is placed on the top of the each shoulder.
- Triangular shapes are a continuation of the chest armor pattern.
    - Triangles are painted orange.
- Shoulders are tear drop in shape with all rounded edges.

For level two certification (if applicable):

- Shoulder armor is not symmetrical.
    - The armor slightly curves back at the bottom of the shoulder.
- Orange areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.

Upper Arm Armor
For 501st approval:

- Armor is painted matte or satin white.
- The arms are painted from the lower inside corner of the tricep to the front inside area of the bicep in a half circle pattern.
    - The top of the circle is about half way into center of the outside of the upper arm.
    - These are colored orange, but the under edges remain white.
- Armor has a dimple on the lower area of the back of the arm.

- The outside of the bicep has a hard line edge at the front that turns in.
- The inside of the upper arm is rounded.

For level two certification (if applicable):

- Armor is seamless.
    - No visible traces of how the armor was assembled are shown.
- Orange areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.

Elbow Armor
For 501st approval:

- Realistic style elbow armor.
- Armor is painted matte or satin white.
- Elbow straps have a raised detail line at the top and bottom of the strap.
- Armor has two parallel dashed detail slots on each outside edge of elbow at the strap connection.
- Elbows are mirror images of each other with a notched area on the outside of the elbow above the detail marks.
- Armor is weathered with shades of grey.

Forearm Armor
For 501st approval:

- Armor is painted matte or satin white.
- Both left and right forearms are mirror images of each other.
- Right forearm has a compad with 8 small buttons,1 Large main button, and 1 slightly smaller rectangular button.
- Forearm tops have a flattened triangular area with a ridge that comes to a point at the top of the forearm.
- Orange areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Compad has detail antenna on its left.

For level three certification (if applicable):

- Instead of a hard edge the top of the forearm has a bone ridge.
- Armor is seamless.
    - No visible traces of how the armor was assembled are shown.

Hand Plates
For 501st approval:

- Realistic style hand plates.
- Armor is painted matte or satin white
- Hand plates have a top curving ridge that come to a point over the index or middle finger just past the main knuckle of the hand.
- Armor is weathered with shades of grey.

Gloves
For 501st approval:

- Gray over the wrist gloves made of leather, nylon, or other low pile fabrics.
- Gloves cover any exposed skin.
- Gloves do not show any labels or logos once the armor is on.

Chest Armor
For 501st approval:

- Armor is painted matte or satin white.
- Two detail slots on right breast.
- Drawing about 4 - 5 inches down the shoulder straps, a orange triangular shape blocking is placed.
    - The triangle comes to a point on the center of the chest, approximately 1 - 2 inches above the pectoral meeting line.
    - The rolled edges remain white.
- The sides of the armor are blocked orange.
    - Starting about 2 inches into the ribcage return curve, it hard lines to the corner of the chest and soft curves into the armpit.
- Chest and back plate match together at the sides with no open gap.
    - A seam line is present.
- Shoulder straps are slotted into the detail ridges of the top connection points.
- Orange areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.

Back Armor
For 501st approval:

- Armor is painted matte or satin white.
- At about the lower corner of the rear detail box, a soft curve is placed to about 3 inches into the lower box lines.
- From there a hard line curve to 2 inches into the small of the back is placed.
    - This area is blocked orange.
- Rear center plate has detailed area that contains 4 circles.
    - Under the circles at the left side of the back there are two parallel lines.
    - On the right side of the back there is a squared detail.
- Chest and back plate match together at the sides with no open gap.
    - A seam line is present.
- Shoulder straps are slotted into the detail ridges of the top connection points.
- Orange areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Highly detailed resin insert replaces softer details.

Abdomen Armor
For 501st approval:

- Armor is painted matte or satin white.
- Four 1/4" diameter holes per side on indents of abdomen.
    - Eight holes total.
- Abdomen section wraps around the wearers body and is sealed at the sides or back.
- Abdomen armor is completely contained under the chest and back armor.

For level two certification (if applicable):

- Armor is seamless at the sides and closed in the back.
- Armor is weathered with shades of grey.

Belt, Belt boxes, and Detonator
For 501st approval:

- Armor is painted matte or satin white.
- The inner details of the front of the belt are painted orange.
    - There are three slots for this.
- Ammo Belt includes belt boxes and rear detonator.
    - (8) boxes total are attached to the belt.
    - (4) on each side of abdomen.
- Detonator is centered on the back of belt.
- Orange areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Belt Boxes are notched and fitted flush with the details of the belt.
- Left Rear belt box has two square buttons in the top left corner and an equal symbol detail at the bottom right.
- Right Rear belt box has a bar with two small cylinders centered with an equal symbol detail on the bottom left.
- From the rear two belt boxes the belt has a ribbed detailed appearance.

Codpiece
For 501st approval:

- Armor is painted matte or satin white.
- Cod piece has a painted, orange panel.
- Panel shape starts at the top of the cup line, and squares off to the belt.
- Codpiece and Posterior armor connect at the hips.
- Orange areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Hips are connected together via a snap or screw.

For level three certification (if applicable):

- Hips are connected via a snap with the correct detailed shape of the armor at the connection point.

Posterior Armor
For 501st approval:

- Armor is painted matte or satin white.
- Posterior armor and Codpiece connect at the hips.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Hips are connected together via a snap or screw.

For level three certification (if applicable):

- Hips are connected via a snap with the correct detailed shape of the armor at the connection point.

Thigh Armor
For 501st approval:

- Armor is painted matte or satin white.
- The top half of the thighs are painted orange on a diagonal with the lower end of the angle on the inside of the thighs.
- Front of thigh armor has a flat triangular area near the knee.
    - From the top of the triangle, a ridge line travels up the front of the thigh to the top edge.
- Rear of the thigh has an indention.
- Armor is seamless.
    - No visible traces of how the armor was assembled are shown.
- Orange areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Outside lower edge of the thigh comes to a point.
    - Inner lower edge is rounded.

Knee Armor
For 501st approval:

- Armor is painted matte or satin white.
- Each knee is cut in half on the diagonal and painted orange.
    - The diagonal starts at upper inside, and ends on the lower outside, of the knee.
- Knees wrap around the front of the leg.
- From top center a raised detail line is present.
- Knees are strapped to the leg via a white strap with a raised center area that wraps around the leg and connects on both sides of the Knee.
- Orange areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Center strap is primer gray.
- Connection between the knee and the strapping has a detail clip.

Lower Leg Armor
For 501st approval:

- Armor is painted matte or satin white.
- Starting at the inside calf muscle, in a diagonal wrap, the lower portion of the lower legs is painted orange.
- Lower Legs are mirror images of each other.

- The front of the armor has a triangular detail at the top of the leg and a hard ridge line down the front of the shin.
- Back of the lower legs have an indentation just under the calf that travels down to the ankle.
- The outside of the calf is closed.
    - Calf can have an access area on the inside of the leg.
- Orange areas are weathered with various scuff marks.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Calves are seamless and have a trap door access through the indent in the rear of the lower leg.

Boots
For 501st approval:

- White, ankle high or tall enough to cover the ankle and eliminate any black undersuit visible at the ankle.
- Boots are lace-less.
- The boots have armor detail to include a natural seam at the toe and a strap that goes over the top of the foot with two protruding disks at each side of the strap.
- There are no markings or labels from the shoe makers.
- Boot soles are flat.
- Boot soles are colored primer grey.

Optional Accessories

Items below are optional costume accessories. These items are not required for approval, but if present must meet the guidelines below.

DC-15S Blaster
For 501st approval:

Manufactured by BlasTech Industries the DC-15S is smaller in scale than the DC-15A blaster rifle. Although it has a shorter range than that of the "A" model, it is easier to handle with a higher rate of fire. It features a folding stock for braced firing.

- Blaster rifle may be scratch built out of plastic, wood, metal or cast in resin.
- Total length is approximately 26? (66 cm).
    - Because of the scale, the Hasbro version is incorrect.

For level two certification (if applicable):

- Folding stock (does not need to function).
- A total of (12) radiator fins are present on the barrel.
- Spare igniter is present on both sides of barrel.
- Charge magazine is present on the right side.

For level three certification (if applicable):

- Charge magazine is metal to gun metal grey in color.
- Any bolts and screws are metal to gun metal grey in color.
- Parts of the spare igniter are copper in color.
- Blaster is weathered.

DC-15A Blaster Rifle
For 501st approval:

Manufactured by BlasTech Industries, the DC-15A is a tibanna gas, cartridge powered weapon. Hyper-ionized blue plasma bolts are more than capable of penetrating armored units. Exceptionally effective against both droids and contemporary targets.

- Blaster rifle is scratch built out of plastic, wood, metal or cast in resin.
- Total length is approximately 55 inches (139.7 cm).
    - Because of the scale, the Hasbro version is not allowed.

For level two certification (if applicable):

- A total of (10) radiator fins are present on the barrel.
- A power setting adjuster is present.
- The correct style of sniper scope is present.
- Charge magazine lock is present on the left side.
- Power setting adjuster, sniper scope and charge magazine lock is metal to gun metal gray in color.

For level three certification (if applicable):

- Sniper scope is able to be removed from storage position (bottom of rifle) and attached to the top of the rifle.
- Parts of the spare igniter are copper in color.
- Front optical sight is able to flip to the up position.
- Any bolts and screws are metal to gun metal grey in color.
- Blaster is weathered.

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This CRL is available as a PDF at www.501st.com/databank/Costuming:CT_-_212th_Utapau_Trooper

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