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Commander Deviss



Model CC 8367, Photo by **Brooke Barnes**



Description: Commander Deviss

Prefix: CC

Detachment: Clone Trooper Detachment

Context: Episode III: Revenge of the Sith

Deviss serves in the 327th Star Corps at the rank of Captain and leader of "K-Company". Extremely loyal to Supreme Chancellor Palpatine and the Galactic Republic, Deviss faithfully carried out Order 66, personally eliminating Jedi General Nem Bees during the Battle of Orto.

Please note that this costume is also eligible for membership in The Rebel Legion.

The 501st approval requirements are listed in black.

In the page below, items listed in blue are recommended features that will improve the quality of the costume. Items listed in red are intended to further enhance the finished costume.

For 501st membership only the requirements in black need to be met.

This Visual Guide has been reviewed by the detachment staff and the LMO team and is certified for use as a minimum approval guideline for GMLs. GMLs are free to approve this costume type.

- Any uncertainties or questionable aspects of the submitted costume should be brought to the appropriate DL/GML peer review section of the legion forum.

Required Costume Components

The following costume components are present and appear as described below.



Helmet

For 501st approval:

- Phase II style Helmet.
 - ◆ Some "name brand" helmets may be unacceptable.
- Armor is painted matte or satin white.
- Helmet mohawk on dome.
- A red stripe is painted down the center of the helmet that ends at the nose of the helmet and squares off at the rear of the helmet.
- Binoc set mounted to the helmet.
- Black eye lens.
- Helmet frown is charcoal grey in color.
 - ◆ Wire or plastic mesh is utilized inside the helmet to cover the open pieces of the frown.
- Ear caps are painted a dark grey.
- Vertical hash marks on each side of helmet cheeks that are dark blue in color.
- Primer grey indented helmet band around back of dome.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Helmet has the appearance of a neck ring.

For level three certification (if applicable):

- Helmet has an enclosed complete neck ring that seals the helmet to the neck.
- Binoculars are able to move up and down.



Neck Seal

For 501st approval:

- Neck seal is black in color with vertical ribbing or being smooth in appearance.
- No logos or labels are visible.
 - ◆ If the seal is not incorporated as part of the undersuit, a balaclava or other similar covering is acceptable.

Under Suit

For 501st approval:



- Black non-textured material, either one-piece or two-piece construction with no visible zippers or logos.



Pauldron
For 501st approval:

- Phase II (Episode III) style Pauldron.
- The mantle over the left shoulder is colored red.
- Right shoulder mantle is all black.
- Paneling on the remainder of the pauldron is black too.
- On the right side of the Pauldron, a ammo belt is strung down to the waist.



Shoulder Armor
For 501st approval:

- Armor is painted matte or satin white.
- Left shoulder is painted red with a scuffed white rim border.
- Right shoulder has a red painted command stripe.
 - ◆ Front part of the stripe is painted like any other command stripe.
 - ◆ The rear part of the stripe is placed in the center of the shoulder.
 - ◆ This is a forward facing stripe.
- Shoulders are tear drop in shape with all rounded edges.

For level two certification (if applicable):

- Shoulders are not symmetrical.
 - ◆ The armor slightly curves back at the bottom of the shoulder.
- Armor is weathered with shades of grey.



Upper Arm Armor
For 501st approval:

- Armor is painted matte or satin white.
- Red stripe starts on the hard outside edge of the arm and extends to the middle of the outside.
 - ◆ Not the same as the EII command stripes.
- (3) smaller white ammo boxes are attached to the right arm on a brown strap.
- A dimple on the lower area of the back of the arm.

- The outside of the arm has a hard line edge at the front that turns in.
- The inside of the upper arm is rounded.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Armor is seamless.
 - ◆ No visible traces of how the armor was assembled are shown.



Elbow Armor

For 501st approval:

- Realistic style elbow armor.
- Armor is painted matte or satin white.
- Elbow straps have a raised detail line at the top and bottom of the strap.
- Armor has two parallel dashed detail slots on each outside edge of elbow at the strap connection.
- Elbows are mirror images of each other with a notched area on the outside of the elbow above the detail marks.
- Armor is weathered with shades of grey.



Forearm Armor

For 501st approval:

- Armor is painted matte or satin white.
- Two inch red stripe on the top part of the forearm.
 - ◆ On the right arm it would cover over the compad.
- The compad remains white.
 - ◆ This design is matched on the left forearm.
- Right forearm has a compad with (8) small buttons, (1) large main button, and (1) slightly smaller rectangular button.
- Optional:
 - ◆ Left arm has a second compad, a painted outline of a compad, or just the stripe.
- Both left and right forearms are mirror images of each other.
- Forearm tops have a flattened triangular area with a ridge that comes to a point at the top of the forearm.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Compad has detail antenna on its left.
- Instead of a hard edge, the top of the forearm has a bone ridge.



Hand Plates

For 501st approval:

- Armor is painted matte or satin white.
- A two inch red stripe on each hand plate.
- Hand plates are mirror images of each other.
- Hand plates have a top curving ridge that comes to a point over the index or middle finger, just past the main knuckle of the hand.
- Armor is weathered with shades of grey.



Gloves

For 501st approval:

- Black over the wrist gloves made of leather, nylon, or other low pile fabrics.
- Gloves cover any exposed skin.
- Gloves do not show any labels or logos when the armor is worn.



Chest Armor

For 501st approval:

- Armor is painted matte or satin white.
- Red vertical command stripe, approximately 2 inches wide, marked center from neck to upper return curve.
- Two detail slots on right breast.
- Chest and Back armor match together at the sides with no open gap.
 - ◆ A seam line is present.
- Shoulder straps are slotted into the detail ridges of the top connection points.
- Armor is weathered with shades of grey.



Chest Ammo Belt

For 501st approval:

- (3) white, brown and black detailed ammo boxes are attached to a grey strap on right side of chest.



Back Armor

For 501st approval:

- Armor is painted matte or satin white.
- Back has a detail plate with four circles on top, two elongated areas on left, and vents on lower right.
- Back and chest armor match together at the sides with no open gap.
 - ◆ A seam line is present.
- Shoulder straps are slotted into the detail ridges of the top connection points.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Highly detailed resin Back box plate cover with circuitry insets.



Abdomen Armor

For 501st approval:

- Armor is painted matte or satin white.
- Eight 1/4" diameter holes, with four holes inside each indented channel of the abdomen.
- Abdomen armor wraps around the wearers body and is sealed at

sides or back.

- Abdomen is completely contained under the chest and back armor.
- Abdomen is seamless at the sides and closed in the back.
- Armor aligns with codpiece with the seam line hidden by the belt.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Seam line along sides or back has no gap.



Codpiece and Posterior Armor

For 501st approval:

- Armor is painted matte or satin white.
- Codpiece and Posterior armor connect at the hips.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Hips are connected via a snap with the correct detailed shape of the armor at the connection point.



Belt

For 501st approval:

- Belt, boxes and detonator are painted matte or satin white.
- Belt front, between front boxes, has three vertical rectangle indents which are spaced apart by two protruding rectangle areas.
- Front two protruding rectangle areas are painted red.
 - ◆ The rest of the belt is flat surfaced with raised edging on top and bottom that run along the rest of the belt.
- Eight Belt Boxes are attached to Belt, with four on each side.
 - ◆ The two largest Boxes are in front with angled top surface that is higher toward the center.
 - ◆ The smallest boxes are located behind the front boxes, about 1/8 inch apart and have an angled end on top.
 - ◆ The medium sized matching boxes, with flat top cover, are about 1/8 inch from smallest boxes.
 - ◆ Left rear box is spaced closer to detonator and has two square buttons in the top left corner, and two dashed indented detail marks on bottom right.
- Right rear box is spaced closer to detonator and has a bar with two small cylinders centered, and two dashed indented detail marks on bottom left.
- A detonator is centered and attached to back of Belt.
 - ◆ Detonator tube is about 2 1/4 inch diameter with wider detailed end caps.
 - ◆ Seven horizontally aligned square buttons are on left side of tube, facing backwards.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Boxes are notched on back and fit flush to belt.

For level three certification (if applicable):

- Back of belt, between rear boxes, has horizontal ribbing.
- Detonator connects to back of belt without any visible clips and is firmly secured in horizontal position.



Holsters

For 501st approval:

- Holsters are hung from the belt and rest at the hip on each side.
- Armor is weathered with shades of grey.



Kama

For 501st approval:

- Kama is made from a heavy material like canvas or a tight weave burlap.
- Kama is a khaki or tea brown color.
- Lower center of Kama has a triangle split.
- Kama aligns with front belt boxes.
- Kama extends to the bottom of the knee armor.
- There are two straps from the Kama that connect to a command buckle centered to the front of the belt.



Thigh Armor

For 501st approval:

- Armor is painted matte or satin white.
- Thigh Armor has a flat triangle area above the knee which transitions to a ridge line that travels up the front of the thigh to the top edge.
- Rear of armor has an indented area.
- Armor is seamless.
 - ◆ No visible traces of how the armor was assembled are shown.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Outside lower portion of the thighs come to a point and inner lower end is rounded.



Knee Armor

For 501st approval:

- Armor is painted matte or satin white.
- Knees have a red vertical stripe that starts at the top and runs down to the bottom of the knee.
- Knees wrap around the front of the leg.
- From top center a raised detail line is present.
- Knees are strapped to the leg via a white strap with a raised center area that wraps around the leg and connects on both sides of the Knee.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Center strap is primer grey.
- Connection between the knee and the strapping has a detail clip.

Lower Leg Armor

For 501st approval:



- Armor is painted matte or satin white.
- Lower Legs are mirror images of each other.
- The front of the armor has a triangular detail at the top of the leg and a hard ridge line down the front of the shin.
- Back of the lower legs have an indentation just under the calf that travels down to the ankle.
- The outside of the calf is closed.
 - ◆ Calf can have an access area on the inside of the leg.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Calves are seamless and have a trap door access through the indent in the rear of the lower leg.



Boots

For 501st approval:

- White, ankle high or tall enough to cover the ankle and eliminate any black undersuit visible at the ankle.
- Boots are lace-less.
- The boots have armor detail to include a natural seam at the toe and a red colored strap that goes over the top of the foot with two protruding disks at each side of the strap.
- Across the shoe, just in front of the detail strap, is another thin red stripe.
- There are no markings or labels from the shoe makers.
- Boot soles are flat.
- Boot soles are colored primer grey.

Optional Accessories

Items below are optional costume accessories. These items are not required for approval, but if present appear as described below.



DC-17 Hand Blaster

For 501st approval:

Manufactured by BlasTech Industries, DC-17 pistols are carried in quick-release holsters. They are widely recognized for their unusually high stopping power and firing rate.

- The number of pistols carried is dependent on the amount of holsters.
- This is the realistic variant of the DC-17 blaster.



DC-15S Blaster

For 501st approval:

Manufactured by BlasTech Industries the DC-15S is smaller in scale than the DC-15A blaster rifle. Although it has a shorter range than that of the "A" model, it is easier to handle with a higher rate of fire. It features a folding stock for

braced firing.

- Realistic Clone Style DC-15S Blaster.
- Blaster may be scratch built out of plastic, wood, metal or cast in resin.
- Blaster has realistic Episode II or Episode III details:
 - ◆ Wire frame sight.
 - ◆ Folding stock.
 - ◆ (12) radiator fins evenly spaced along the length of barrel.
 - ◆ Igniter detail knobs.
 - ◆ Charge magazine clip on right side.
- Total length is approximately 26" (66 cm).
- Because of the scale, the Hasbro version is incorrect.

For level two certification (if applicable):

- Charge magazine detail on clip is metal to gun metal grey in color.
- Detail bolts and screws are metal to gun metal grey in color.
- Igniter knobs have some copper coloring.
- Blaster is weathered.

For level three certification (if applicable):

- Functioning Blue LED is installed in barrel.



DC-15A Blaster Rifle

For 501st approval:

Manufactured by BlasTech Industries, the DC-15A is a tibanna gas, cartridge powered weapon. Hyper-ionized blue plasma bolts are more than capable of penetrating armored units. Exceptionally effective against both droids and contemporary targets.

- Realistic Clone Style DC-15A Blaster Rifle.
- Blaster rifle is scratch built out of plastic, wood, metal or cast in resin.
- Blaster has realistic Episode II or Episode III details:
 - ◆ Flip up sight in down position.
 - ◆ (10) radiator fins evenly spaced along the length of barrel.
 - ◆ Power setting adjuster detail lever.
 - ◆ Sniper Scope attached under rifle in storage position.
 - ◆ Charge magazine clip on left side.
 - ◆ Igniter detail knobs.
- Total length is approximately 55 inches (139.7 cm).
- Because of the scale, the Hasbro version is not allowed.

For level two certification (if applicable):

- Charge magazine detail on clip is metal to gun metal grey in color.
- Detail bolts and screws are metal to gun metal grey in color.
- Igniter has some copper coloring.
- Power setting adjuster detail lever is metal or gun metal grey.
- Sniper scope is metal or gun metal grey.
- Blaster is weathered.

For level three certification (if applicable):

- Functioning Blue LED is installed in barrel.
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- [This CRL is available as a PDF at www.501st.com/databank/Costuming:CC_CommanderDevis](http://www.501st.com/databank/Costuming:CC_CommanderDevis)

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