

COSTUME REFERENCE LIBRARY

Commander Fox (Phase I)



Model CC 69696 , Photo by Zac Wright-hansen



Description: Commander Fox (Phase I)

Prefix: CC

Detachment: Clone Trooper Detachment

Context: The Clone Wars: Seasons 1-3

Commander Fox leads the prestigious Coruscant Guard.

The 501st approval requirements are listed in black.

In the page below, items listed in blue are recommended features that will improve the quality of the costume. Items listed in red are intended to further enhance the finished costume.

For 501st membership only the requirements in black need to be met.

IMPORTANT: The "Animated" armor design, seen in The Clone Wars CG Series, differs from the "Realistic" armor design used to create characters from the theatrical films and graphic novels.

See [this thread at clonetroopers.net](#) for the differences between the sculpt's.

This Visual Guide has been reviewed by the detachment staff and the LMO team and is certified for use as a minimum approval guideline for GMLs. GMLs are free to approve this costume type.

- Any uncertainties or questionable aspects of the submitted costume should be brought to the appropriate DL/GML peer review section of the legion forum.

Required Costume Components

The following costume components are present and appear as described below.



Helmet

For 501st approval:

- Phase I animated style helmet.
 - ◆ Movie style helmets are not combined with animated armor.
- Armor is painted matte or satin white.
- Narrow fin on dome.
- The top of the helmet fin, sides and rear underside are painted dark scarlet.
- A dark scarlet animated style visor is attached to the helmet just over the eye lens.
- A white led lamp, with a white lens, is mounted to the left side of the visor.
- A black eye extends down through the entire frown area.
- A dark scarlet stripe is centered on the chin area, below the frown area.
 - The stripe narrows as it travels downward.
 - The cheek indents are painted dark scarlet.
- The ear caps on the left and right sides of the helmet are painted matte or satin white.
- Raised bump at each ear, 1" - 1.25" in diameter.
- A black communications antenna is attached to the right side of the helmet at the ear cap.
- (4) Vents on each side of helmet.
 - ◆ Vents may be painted black or grey, or cut out and filled with black mesh.
- A grey indented helmet band around back of dome.
- Raised satin white circle at the back center of helmet.
- Rectangular indent at the back of the helmet is black or heavily weathered grey.
- Armor is weathered with shades of grey.



Neck Seal

For 501st approval:

- Neck seal is black in color with no ribbing.
- No logos or labels are visible.
 - ◆ If the seal is not incorporated as part of the under suit, a balaclava or other similar covering is acceptable.

[For level two certification \(if applicable\):](#)

- Neck seal closes in the front via (2) small black snaps.



Under Suit
For 501st approval:

- Black non-textured material, either one-piece or two-piece construction with no visible zippers or logos.



Shoulder Armor
For 501st approval:

- Armor is painted dark scarlet.
- Armor is weathered with shades of grey.



Upper Arm Armor
For 501st approval:

- Armor is painted matte or satin white.
- On the back of the arm there is a dark scarlet upside down "Y" and swoosh design.
 - ◆ This design begins at the mid-line of each bicep and swoops horizontally back & upward.
- Armor has a notch on the lower area of the back of the arm that matches up with the elbow armor.
- Armor is seamless.
 - ◆ No visible traces of how the armor was assembled are shown.
- Armor is weathered with shades of grey.



Forearm Armor
For 501st approval:

- Armor is painted dark scarlet.
- Left forearm has a compad with (4) main square recessed areas and (1) slightly smaller square recessed area.
 - ◆ The smaller recess is closest to the elbow.
- Armor is seamless on the outside edge.
 - ◆ Due to the shape of the armor, a butted seam is acceptable on the inside if required.
- Elbow is integrated into the forearm, extending up to fit into the notch on the bicep.

- Elbow armor is painted matte or satin white.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Armor is seamless.
 - ◆ No visible traces of how the armor was assembled are shown.



Hand Plates

For 501st approval:

- Armor is painted dark scarlet.
- Hand plates are mirror images of each other.

For level two certification (if applicable):

- Armor is weathered with shades of grey.



Gloves

For 501st approval:

- Black over the wrist gloves made of leather, nylon, or other low pile fabrics.
- Gloves cover any exposed skin.
- Gloves do not show any labels or logos when the armor is worn.



Chest Armor

For 501st approval:

- Armor is painted matte or satin white.
- The Symbol of the Galactic Senate is painted in dark scarlet on the center of chest.
 - ◆ The center of the symbol is at the top of the curved notch.
- Extending out from the Senate symbol is a dark scarlet line that travels towards the back armor and expands in size.
- Chest and Back armor match together at the sides and shoulders with no open gap.
- A seam line is present.
- Lower portion of the chest has a curved notch for the abdomen armor to fit into.
- Dark scarlet shoulder straps are placed over the Chest and Back armor at the seams.
- Armor is weathered with shades of grey.

Back Armor

For 501st approval:

- Armor is painted matte or satin white.
- A 2 inch dark scarlet stripe extends from the chest, below the arm, and ends just on either side of the back armor box.
- Back box detail area contains an ?O11? pattern.



- Dark scarlet shoulder straps are placed over the chest and back armor at the seams.

For level two certification (if applicable):

- Armor is weathered with shades of grey.



Abdomen Armor

For 501st approval:

- Armor is painted matte or satin white.
- Painted on the Abdomen armor is the bottom portion of the Galactic Senate symbol.
 - ◆ The symbol is located in the center and extends down the abdomen to the belt.
- Armor is weathered with shades of grey.



Kidney Armor

For 501st approval:

- Armor is painted matte or satin white.
- Kidney and abdomen armor connect at the sides with no open gap.
 - ◆ A butted seam between the kidney and abdomen armor is acceptable.
- Armor is weathered with shades of grey.



Codpiece and Belt Front

For 501st approval:

- Armor is painted matte or satin white.
- Belt is approx 3" tall and divided into 1.75" wide segments.
- The front segments have a key/slot detail.
- Belt is painted dark scarlet.
- Belt boxes are mounted at the hips.
- Codpiece and Posterior armor connect connect at the hips.
 - ◆ Butted seams are permitted at this connection if required.
- Armor is weathered with shades of grey.

Posterior Armor, Belt rear and Detonator

For 501st approval:

- Armor is painted matte or satin white.
- Belt is approx 3" tall and divided into 1.75" wide segments.
- Belt is painted dark scarlet.
- Posterior armor and Codpiece connect at the hips.



- ◆ Butted seams are permitted at this connection if required.
- Detonator is centered on the back of belt.
 - ◆ Detonator has no control buttons.
- Detonator is painted dark scarlet.
 - ◆ The detonator has (2) lines set in approx 1/2" - 5/8" from the edges.
 - ◇ Lines may be recessed or painted on.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Detonator lines are recessed.



Belt Boxes

For 501st approval:

- (2) rectangular boxes are mounted at the hips.
- Armor is painted dark scarlet.
- The top edge of the box is tapered toward the outside.
- There is an inset detail near the top of each box.
- Armor is weathered with shades of grey.



Thigh Armor

For 501st approval:

- Armor is painted matte or satin white.
- Front of thigh armor has a flat triangular area near the knee with a notch cut out for the knee armor.
- From the top of the triangle a ridge line travels up the front of the thigh to the top edge.
- The upper outer edge has an angled section.
- Armor is weathered with shades of grey.

For level two certification (if applicable):

- Armor is seamless.
 - ◆ No visible traces of how the armor was assembled are shown.



Kama

For 501st approval:

- The kama is made of black leather, leather like material, or heavy canvas.
- The kama has dark scarlet border trim that matches the color of the armor stripes.
- The front edges of the kama line up with the outside edges of the front two segments of the belt.
- The back of the kama is split all the way up to the belt.



Holsters

For 501st approval:

- Holsters are painted matte or satin white.
- Holsters may connect to the belt via straps or directly to the kama with no visible attachment.
- Armor is weathered with shades of grey.



Lower Leg Armor

For 501st approval:

- Armor is painted dark scarlet.
- A white stripe wraps around the calf, about 2" below the top of the armor, and continues down the front center of the armor.
- The calf detail of the armor has a ridge wrapping around the back of the leg.
- Knee armor is painted white.
- The armor has flat center triangle below the knee section, with the single point facing downward.
- Due to the shape of the armor, a butted seam is permitted on the inside or back of the shin.
- Armor is weathered with shades of grey.



Boots

For 501st approval:

- Dark Scarlet, ankle high or tall enough to cover the ankle and eliminate any black undersuit visible at the ankle area.
- Boots are lace-less with flat soles.
- Boots have a dark scarlet center strip that extends from the toe to the ankle.
- A strap across the top of the foot, with flat dark scarlet discs on either side, terminating the strap.
- Boot sole is white.

For level two certification (if applicable):

- Boots must have accurate notched sole.

Optional Accessories

Items below are optional costume accessories. These items are not required for approval, but if present appear as described below.



DC-15S Blaster Carbine (animated style)

For 501st approval:

Manufactured by BlasTech Industries, this weapon is commonly carried by the Troopers of the Galactic Republic.

- This is the animated variant of the DC-15S blaster rifle.



DC-15A Blaster Rifle (animated style)
For 501st approval:

Manufactured by BlasTech Industries, this blaster is the standard issue weapon carried by the Clone Troopers of the Grand Army of the Republic.

- This is the animated variant of the DC-15A blaster rifle.

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- [This CRL is available as a PDF](http://www.501st.com/databank/Costuming:CC_CW-animated_fox) at www.501st.com/databank/Costuming:CC_CW-animated_fox

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