COSTUME REFERENCE LIBRARY

Clone Commander Wolffe (Season 4)

Model **CC0812**, Photo by **Kevin Weir**

Description: Clone Commander Wolffe (Season 4)
Prefix: CC
Detachment: Clone Trooper Detachment
Context: The Clone Wars
Commander Wolffe appears in multiple episodes, and has the most frequently changing armor of any of the clones. This CRL refers to his Season 4 Armor.

The 501st approval requirements are listed in black.

In the page below, items listed in blue are recommended features that will improve the quality of the costume. Items listed in red are intended to further enhance the finished costume.

For 501st membership only the requirements in black need to be met.

IMPORTANT: Effective June 1 2012, the 501st will no longer be approving realistic interpretations of Clone Wars CG characters. The armor sculpt must match the character being recreated. See this thread at clonetroopers.net for the differences between the sculpts.

- This CRL is a work in progress.
- While this costume must be approved by the Legion Membership Officer, submissions should still go to the local GML, who will post the application in the appropriate section of the Legion forum.
- If you have this costume and would like to assist with this CRL, please contact your detachment leader!
- Please note that the use of the word "should" below does not indicate that a requirement is optional. All instances of should will be replaced with must as this guide is completed.

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This CRL is available as a PDF at www.501st.com/databank/Costuming:CC_-_CW-Wolffe_-_Season_4

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Helmet
For 501st approval:

- Wolffe specific Clone Wars style helmet (modified movie Neyo not acceptable).
- Helmet painted matte blue-gray with white wolf motif on each side.
- Weathering should be shades of grey.
- Red triangle above the brow with 3 yellow 'kill' stripes on either side.
- RF stalk mounted on the outside of the ear, with a gray RF topper

For level two certification (if applicable):

For level three certification (if applicable):

Neck Seal
For 501st approval:

- Neck seal to be black in color with no ribbing. No logos or labels are to be visible. If the seal is not incorporated as part of the undersuit, a balaclava or other similar covering is acceptable.

For level two certification (if applicable):

- Neck seal should close via 2 small black snaps in the front.

For level three certification (if applicable):

Under Suit
For 501st approval:

- Black non-textured material, either one-piece or two-piece construction with no visible zippers or logos.

Shoulder Bells
For 501st approval:

- Left shoulder bell painted matte blue-gray with white motif (as shown in picture) and antenna array.
- Right shoulder bell painted matte blue-gray with wolfs head motif as shown.

For level two certification (if applicable):

- Shoulder bells must be weathered.

For level three certification (if applicable):

Upper Arm Armor
For 501st approval:

- Armor must be painted matte or satin white. Weathering should be shades of grey.
- Blue-gray markings should be painted as shown.
- Biceps should be seamless.

For level two certification (if applicable):

- Armor must be weathered.

For level three certification (if applicable):

Forearm Armor
For 501st approval:

- Armor must be painted matte or satin white. If weathered, the weathering should be shades of grey.
- Blue-gray markings must be painted as shown.
- Right forearm must have a compad that has 6 raised buttons, with a larger rectangle above them. A smaller raised section is closest to the elbow.
- Armor must be seamless on the outside edge. Due to the shape of the armor, a butted seam is acceptable on the inside if required.
- Elbow plate is integrated into the forearm.

For level two certification (if applicable):

- Armor must be seamless. No visible traces of how the armor was assembled should be shown.
- Armor must be weathered.

For level three certification (if applicable):

Hand Plates
For 501st approval:

- Armor must be matte or satin blue-gray. If weathered, the weathering should be white, rubbed through the gray or applied topically.

For level two certification (if applicable):

- Hand plates must be weathered.

For level three certification (if applicable):

Gloves
For 501st approval:

- Black over the wrist gloves made of leather, nylon, or other low pile fabrics. Gloves must not show any labels or logos once the armor is on and cover any exposed skin.

For level two certification (if applicable):

For level three certification (if applicable):

Chest Armor
For 501st approval:

- Armor must be painted matte or satin white. If weathered, the weathering should be shades of grey.
- Top part of the chest has a curved blue-gray section as shown.
- Lower portion of the chest has a squared notch for the abdomen armor to fit into.
- Chest and back plate must match together at the sides and shoulders with no gap. Butted seam lines are permitted if required.
- Shoulder straps fit into the tops of the chest and back

For level two certification (if applicable):

- Armor must be weathered.

For level three certification (if applicable):

Back Armor
For 501st approval:

- Armor must be painted matte or satin white. If weathered, the weathering should be shades of grey.
- Top section of the backplate has blue-gray section extending down to the detail plate - as shown.
- Backplate has a detail plate, similar to movie clonetroopers, as shown.
- Chest and back plate must match together at the sides and shoulders with no gap. Butted seam lines are permitted if required.
- Shoulder straps fit into the tops of the chest and back.

For level two certification (if applicable):

- Armor must be weathered.

For level three certification (if applicable):

Ab Armor
For 501st approval:

- Armor must be painted matte or satin white. If weathered, the weathering should be shades of grey.
- Top edge of the armour is squared off to match the chest armor.
- The ab armour protrudes out in the middle to batter match the chest.
- The ab armour joins at the rear and the join is covered by a plate.

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For level two certification (if applicable):

- Armor must be weathered.

For level three certification (if applicable):

Codpiece and belt front
For 501st approval:

- Armor must be painted matte or satin white. If weathered, the weathering should be shades of grey.
- Belt is approx 3" tall and divided into segments. The front segments have a key/slot detail.
- Belt boxes are mounted forwards, leaving 2 segments clear at the front.
- Cod and Posterior armor should connect at the hips.

For level two certification (if applicable):

- Armor must be weathered.

For level three certification (if applicable):

Posterior Armor, belt rear and detonator
For 501st approval:

- Armor must be painted matte or satin white. If weathered, the weathering should be shades of grey.
- Belt is approx 3" tall and divided into segments.
- Cod and Posterior armor should connect at the hips. Butted seams are permitted at this connection if required.
- Detonator is centered on the back of belt with no control buttons. The detonator has 2 lines set in approx 1/2" - 5/8" from the edges. Lines may be recessed or painted on.

For level two certification (if applicable):

- Armor must be weathered.

For level three certification (if applicable):

Thigh Armor
For 501st approval:

- Armor must be painted matte or satin white. If weathered, the weathering should be shades of grey.
- Front of thigh armor should have a flat triangular area near the knee with a notch cut out for the knee armor. From the top of the triangle a ridge line should go up the front of the thigh to the top.
- The upper outer edge should have an angled section.

- The rear of the thigh should have an indentation.
- Armor must be seamless. No visible traces of how the armor was assembled should be shown.

For level two certification (if applicable):

- Armor must be weathered.

Kama
For level three certification (if applicable):
For 501st approval:

- The kama must be made of black suede-ette material, or heavy canvas.
- The kama should be 2 seperate sections with rounded corners.
- The edge of the kama should be trimmed in gray.

For level two certification (if applicable):

For level three certification (if applicable):

Holsters
For 501st approval:

- Holsters should be painted matte or satin white. If weathered the weathering should eb shades of gray.
- Holsters may connect to the belt via straps or directly to the kama with no visible attachment.

For level two certification (if applicable):

For level three certification (if applicable):

Shin Armor
For 501st approval:

- Armor must be painted matte or satin white. If weathered, the weathering should be shades of grey.
- Lower shins have blue-gray jagged paint scheme as shown.
- Knee armor is integrated with the lower leg.
- The rear of the shin should have an indentation.
- Outer seam of the shin must be seamless. A clamshell opening on the inner seam is acceptable.

For level two certification (if applicable):

- Armor must be weathered.

For level three certification (if applicable):

Boots
For 501st approval:

- The shoes should be blue-gray in colour.
- The edge of the sole should be flat and have notches cut into it.
- A detail strap should be placed over the top of each boot.

For level two certification (if applicable):

For level three certification (if applicable):

DC-17 Hand Blaster (animated style)
For 501st approval: