

COSTUME REFERENCE LIBRARY

Kal Skirata



Model **Model**, Photo by **Photographer**



Description: Kal Skirata

Prefix: BH

Detachment: Bounty Hunters Guild

Context: Star Wars Expanded Universe

Kal Skirata was a Mandalorian instructor recruited by Jango Fett to train clone commandos in the Grand Army of the Republic. He has appeared in a number of Star Wars novels, the Galaxy trading card series (card #5), Star Wars Insider #87 and the Star Wars miniatures game (Legacy of the Force series, labeled "Republic Commando Training Sergeant.")

The 501st approval requirements are listed in black.

The Bounty Hunters' Guild defines two additional, optional levels of costuming excellence. In the page below, requirements for Level 1 "Notorious" are listed in blue. Level 2 "Infamous" requirements are in red. Please visit the BHG web site for a full description of these standards.

For 501st membership only the requirements in black need to be met.

- **This CRL is a work in progress.**
- This costume may be approved by GMLs, but until the library entry is complete, it is suggested that this character first be submitted to the appropriate DL/GML peer review section of the legion forum.
- **If you have this costume and would like to assist with the completion of this library entry, please contact your detachment leader.**
- **Please note that the use of the word "should" below does not indicate that the armor piece is considered open to interpretation. All instances of "should be" and "should have" will be replaced with "is" and "has", as this guide is completed.**

Required Costume Components

The following costume components are present and appear as described below.



Helmet
For 501st approval:

- Helmet has a full one piece "T" lens.
- Main color of the helmet is a sand gold.
- The outer mandibles and head band are a Rust color.
- The inner mandibles, just above the sand gold cheeks, are a dark brown to match all the soft parts.
- The Ear Caps on both sides, as well as the top of the range finder, is a flat black. The stalk of the range finder is a dull aluminum color.
- The keyhole slots in the rear of helmet are cut out clean and backed with mesh underneath.
 - ◆ Keyhole slots are painted in the same rust color as the outer mandibles and headband.
- The helmet is weathered to match visual references as closely as possible.
- (3) claw marks start just above the headband, on the right side, and end just a bit into the top of the brown on the upper cheek.
 - ◆ See visual reference for claw mark position.



Jump Suit
For 501st approval:

- Jump Suit is dark grey in color.
- Jump Suit is double sleeved.
 - ◆ Long inner sleeves extend under the forearm gauntlets.
 - ◆ Shorter outer sleeves stop just above the elbow.
 - ◆ The seams of both sleeves run in a frontal line from the shoulder, down the bicep and forearm.
- The pants are tighter at the shins/ ankles, to allow a snug fit of the shin armor, without drooping over the boot.

For level two certification (if applicable):

- Recommended button holes on either side of knees and shins to insert elastic bands for a tighter fit.



Vest
For 501st approval:

- Vest is made of a medium to dark brown leather or leather-like material.
- Neck, shoulder and arm openings have piping on the seams.
- Shoulders do not flare outwards and look like wings.



Chest and Shoulder Armor
For 501st approval:

- Armor is a sand gold in color and weathered where indicated in visual references to give the illusion of battle wear and damage.
- Armor has dimension and give the feeling of thickness and depth.
- Shoulder Armor has eight points.
- Left Chest Armor has two indented horizontal bars.
 - ◆ Lower bar is wider and positioned as shown in visual references.
 - ◆ (As seen in the SW Insider #87 Reference Image)
- Center diamond piece, between the chest pieces, has an indented vertical rectangle as shown in visual references.



Back Armor
For 501st approval:

- Back Armor has two shoulder slots to allow Backpack harness to fasten to torso underneath.
- Armor has dimension and gives the feeling of thickness and depth.



Backpack
For 501st approval:

- The Backpack is made to resemble available visual reference.
- Primary colors of the Backpack are Sand Gold, Aluminum and Black.
- Backpack is weathered to look battle damaged.



Belt
For 501st approval:

- Medium to dark brown with leather or leather-like material with contrasting white/tan stitching.
- Belt is approximately 2.5 inches wide and stitched along the top and bottom edges.
- The back of the belt overlaps itself and is held together with hook and loop fastener.
- Belt includes (7) Pouches.
 - ◆ Pouches are arranged as (5) on the right and (2) on the left, with a space between the right and left sides, for the placement of the Westar Holster.
 - ◆ Each ammo pouch is approximately 3 inches tall in the back, 2-3/8 inches tall in the front, 3/4" deep on top and has

a slanted edge, from top to front.

- ◆ Each ammo pouch closes in the front and has stitching around the edge of the pouch and down the front flap.



Side Pouches

For 501st approval:

- Two medium to dark brown cargo-style pouches are worn on the hips.
- Pouches shall have a slanted flap over the front of the pouch.
- Pouch slides onto, or is secured between, the Kidney Armor and the Codpiece.



Holster

For 501st approval:

- Single Jango Fett style Westar holster shall be worn on the left thigh.
- The holster connects to the belt in the space between the right and left groups of ammo pouches.
- Holster is constructed of brown leather or leather-like material.
- Straps are approximately 1 inch wide Straps are adjustable with 1/4 inch brass ball studs.
- The shape of the holsters match the general shape of the blasters
- The opening at the top is angled and slightly flared.
- The bottoms are tapered so that the blasters fit snugly.



Gauntlets

For 501st approval:

- The gauntlets are hinged on the inside of the forearm and close on the outside with hook an loop fastener or similar attachment.
- The right gauntlet includes the following components:
 - ◆ Two toggle switches on upper inside section
 - ◆ Four forward facing darts in front of middle section
 - ◆ Side housing, which holds the 3 sided knife.
 - ◆ Four square pattern indentations on lower gauntlet section.
- The left gauntlet contains the following components:
 - ◆ Two black buttons sitting on top of the flamethrower assembly on the outside of the gauntlet
 - ◆ Two ports that protrude from the front of the flamethrower assembly, one over the other.
 - ◆ Three square pattern indentations on the lower gauntlet section as show in visual references.



Gloves

For 501st approval:

- The gloves are medium to dark brown in color and constructed of a thin, soft leather or similar material.
- Gloves are worn tucked underneath the gauntlets.



Codpiece
For 501st approval:

- Codpiece is dimensional and curves under at the bottom.



Thigh Armor
For 501st approval:

- Armor is curved to fit snugly over thighs.
- Armor has dimension and gives the feeling of thickness and depth.
- A visible strap is inaccurate.

For level two certification (if applicable):

- It is highly recommended to attach the armor to legs via elastic bands inserted through small button holes in the suit to wrap around legs underneath for a secured fit.



Knee Armor
For 501st approval:

- Inner section of the knee armor has the upside down "F" pattern.
- Outside section of the knee armor has the rocket dart assembly with two rocket darts.
- Armor has dimension and gives the feeling of thickness and depth.
- A visible strap is inaccurate.

For level two certification (if applicable):

- It is highly recommended to attach the armor to legs via elastic bands inserted through small button holes in the suit to wrap around legs underneath for a secured fit.



Shin Armor
For 501st approval:

- Shin armor fits snugly over shin and sits just above the boot .
 - ◆ Armor does not fall loosely over the boot.
- Armor has dimension and gives the feeling of thickness and depth.
- A visible strap is inaccurate.

For level two certification (if applicable):

- It is highly recommended to attach the armor to legs via elastic bands inserted through small button holes in the suit to wrap around legs underneath for a secured fit.



Boot Armor
For 501st approval:

- Boot armor conforms to the curve of the boots and squares off at ankles.
- Armor has dimension and gives the feeling of thickness and depth.
- A strap is used to attach to boot heels on both sides.



Boots
For 501st approval:

- Boots are brown and do not have any zippers or laces.
- Snaps on both sides of heel upper, to accept the boot armor, is recommended.
 - ◆ Men's "Merona Rolando" style brown boots are an example of an acceptable boot.

Optional Accessories

Items below are optional costume accessories. These items are not required for approval, but if present appear as described below.



Westar 34 Blaster
For 501st approval:

- Based on a scratch-built or a modified commercial toy Westar 34 pistol.
- Blaster is silver or chrome in color with a matt finish on the handle.



Verpine Rifle
For 501st approval:

- Based on available visual reference.
- Flat black in color.

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- [This CRL is available as a PDF](http://www.501st.com/databank/Costuming:BH_kal_skirata) at www.501st.com/databank/Costuming:BH_kal_skirata

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